

Pickleball Ghost Doubles



Player 2
Receive Serve
Start of Game



Player 1
Server start of game

If Player 1
wins point



Player 2
Receive Serve
Second Serve



Player 1
Serving second serve

Player 2
First serve, right side, Score
is 0-1



Player 1
Receiving left side

Player 2
Second serve, left side
Score 1-1



Player 1
Receiving left side

Ghost Doubles is rally scoring.

You start the game with Player 1 serving cross court to Player 2.
If Player 1 scores a point then they move to the left court position and serve again. If Player 1 doesn't score a point they stay in their original position and Player 2 moves to their left court position. You keep moving sides if you keep scoring points. You do not move if you do not score a point.

If your score is even you should be standing on the right side of the court.
If your score is odd you should be standing on the left side of the court.

If 1 person is being tested—That player competes against a rated 3.5 player
If 2 people are being tested—Those players play each other as well as the 3.5 rated player twice.
If 3 people are being tested—Those players play each other as well as the 3.5 rated player once.